



**CHARACTER:**

**PLAYER:**

**ALIAS:**

**MOTIVATIONS:**


**INTERESTS:**


**CULTURE:**

MFR	MED	CPU	WEP	PWR	PRP	PHY
INCOME				PRICE		
NOTES						

**SKILLS**

PRIMARY SKILL			

SECONDARY SKILLS	MINOR SKILLS

CAMPAIGN: **BIO**

SPECIES:

HOMEWORLD:

BORN:

AGE:

PRESENT:

OFFICER

POOL

**XP**

TOTAL

NAT

EARNED

**LANGUAGES**

	DIALECT	LANGUAGE	FAMILY	WORLD

QUALITIES	NOTES	XP

**COMBAT INFO**

MAIN WEAPON:

DESIGN:	DV:	BRACING:	RECOIL:
---------	-----	----------	---------

ARMOR:

VALUE:	ENVIRONMENTAL:
--------	----------------

**CORE:**

CPU	NET	STO	SEC	LKD
UI:				
MODS:				

**FEATURED CONTACTS**

NAME:	SKILLS:	QUALITIES:
BOND:		
FAVOR:		
NAME:	SKILLS:	QUALITIES:
BOND:		
FAVOR:		

**GENERIC CONTACTS**

NAME	SKILL	QUALITY

**SUBCULTURES**

SUBCULTURES	REP	REACH	QUALITIES	USES

HOME:	
LOCATION:	
RENT:	
QUALITIES:	

**RANGED WEAPONS**

NAME	RECOIL	BRACING	DESIGN	DV	CLIP

**GEAR**

GEAR	QUANTITY

**MELEE WEAPONS**

NAME	REACH	DESIGN	DV	NOTES

**MONEY**

AMOUNT	CUR

**PROGRESS BANKS**

TYPE	CUR	TTL

**UPGRADE**

TYPE	RTG	DSRP	NOTES